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| ***Use Case Name:*** | Add Game review | |
| ***Primary Actor:*** | User | |
|  |  | |
| ***Other Stakeholders:*** |  | |
| ***Business Goal:*** | To add game review so others can see the review. | |
| ***Precondition*** | Must have an account. | |
| ***Success Condition*** | The game review added to the game. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1. Click on the game | 2. Display the Game |
|  | 3. Write a review | 4. verify the details. |
|  |  | 5. Add games review details on the database. |
|  | 6. View the game review. | 7. Display all the game review. |
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| ***Variant Paths*** |  | |
|  |  | 2. The user must login to the system.  2a. |

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| --- | --- | --- |
| ***Use Case Name:*** | View game list | |
| ***Primary Actor:*** | User | |
|  |  | |
| ***Other Stakeholders:*** | Client | |
| ***Business Goal:*** | To able to view the game lists | |
| ***Precondition*** | System must have game lists | |
| ***Success Condition*** | Display game lists | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Click on the games link | 2.Display the game category |
|  | 3.Click on the game list | 3.Display the game list |
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| ***Variant Paths*** |  | |
|  |  | 2.  2a. |

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| --- | --- | --- |
| ***Use Case Name:*** | View Developer | |
| ***Primary Actor:*** | User | |
|  |  | |
| ***Other Stakeholders:*** | Client | |
| ***Business Goal:*** | To able to view the developer page | |
| ***Precondition*** | The user must have an account created | |
| ***Success Condition*** | Display the view developer page | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Click on the developer | 2. Display the developer page |
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| ***Variant Paths*** |  | |
|  |  | 2. The User must login to the system  2a. |

|  |  |  |
| --- | --- | --- |
| ***Use Case Name:*** | Add Game | |
| ***Primary Actor:*** | Client | |
|  |  | |
| ***Other Stakeholders:*** |  | |
| ***Business Goal:*** | Add a game to the game page. | |
| ***Precondition*** | The game added must have a developer | |
| ***Success Condition*** | The game has been added in the gam list. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Open the game page | 2.Display the game page |
|  | 3. Add game details |  |
|  | 4.Click on Submit | 5.The game added into the database. |
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| ***Variant Paths*** |  | |
|  |  | 2.  2a. |

|  |  |  |
| --- | --- | --- |
| ***Use Case Name:*** | Update Game | |
| ***Primary Actor:*** | Client | |
|  |  | |
| ***Other Stakeholders:*** |  | |
| ***Business Goal:*** | Make changes to the game details and update. | |
| ***Precondition*** | The game must be exits already. | |
| ***Success Condition*** | The game has been update successfully. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Click on the game | 2. Display the details of the game. |
|  | 3. Make changes to the game. |  |
|  | 4. Update the details. | 5. Display the updated details. |
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| ***Variant Paths*** |  | |
|  |  | 2.  2a. |

|  |  |  |
| --- | --- | --- |
| ***Use Case Name:*** | Remove a game | |
| ***Primary Actor:*** | Client | |
|  |  | |
| ***Other Stakeholders:*** |  | |
| ***Business Goal:*** | Remove a game from the game list. | |
| ***Precondition*** | The system should verify before remove. | |
| ***Success Condition*** | The game has been removed successfully. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1. Select the game to remove. | 2.Display the game details. |
|  | 3.Click on the remove button. | 4.validate the request. |
|  | 5. Click and update remove details. |  |
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| ***Variant Paths*** |  | |
|  |  | 2.  2a. |

|  |  |  |
| --- | --- | --- |
| ***Use Case Name:*** | Register account | |
| ***Primary Actor:*** | User | |
|  |  | |
| ***Other Stakeholders:*** | Client | |
| ***Business Goal:*** | Create an account | |
| ***Precondition*** | User must be over 18. | |
| ***Success Condition*** | Account has been successfully created. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Click on register account | 2.Display request fields. |
|  | 3. Fill the details and click on register button. | 4.Validate the details. |
|  |  | 5. Save the user details on the database. |
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| ***Variant Paths*** |  | |
|  |  | 2.fields cannot be blank.  2a.Password should match. |

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| ***Use Case Name:*** | Login to the system | |
| ***Primary Actor:*** | Client | |
|  |  | |
| ***Other Stakeholders:*** | User | |
| ***Business Goal:*** | Allow the client to login to the system | |
| ***Precondition*** | Must have an account register. | |
| ***Success Condition*** | Login to the system. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Clicke on the login button. | 2.Display the request fields. |
|  | 3. Fill the user name and password. | 4. verify the details. |
|  |  | 5. Display user account. |
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| ***Variant Paths*** |  | |
|  |  | 2.  2a. |

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| ***Use Case Name:*** | Block a user | |
| ***Primary Actor:*** | Client | |
|  |  | |
| ***Other Stakeholders:*** | *n/a* | |
| ***Business Goal:*** | Block the user from posting comments. | |
| ***Precondition*** | User must exist in order to be blocked | |
| ***Success Condition*** | A user has been blocked successfully | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Clicked on the user | 2.Display the user details. |
|  | 3. Click on the user block button. | 4. Ask confirmation to delete. |
|  | 5. Confirm the request. | 6. Blocked the user from the system. |
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| ***Variant Paths*** |  | |
|  |  | 2.  2a. |

|  |  |  |
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| ***Use Case Name:*** | Filter Game | |
| ***Primary Actor:*** | User | |
|  |  | |
| ***Other Stakeholders:*** |  | |
| ***Business Goal:*** | Allow the user to filter the games. | |
| ***Precondition*** | The games must be added into the category. | |
| ***Success Condition*** | Filer the game and display to the user. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Click on the game filter option. | 2.Display the filer options category. |
|  | 2. Select the specific option. | 3. Filter and display the filtered game list. |
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| ***Variant Paths*** |  | |
|  |  | 2.  2a. |

|  |  |  |
| --- | --- | --- |
| ***Use Case Name:*** | Add Comments | |
| ***Primary Actor:*** |  | |
|  |  | |
| ***Other Stakeholders:*** |  | |
| ***Business Goal:*** | To able to add comment on the game page. | |
| ***Precondition*** | The user must have login to the system | |
| ***Success Condition*** | The comments has been added into the system. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Click on the add comments option. | 2.Diplay the fields to write texts in. |
|  | 3. Write comments and click on post. | 4. Display the added comments. |
|  |  |  |
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| ***Variant Paths*** |  | |
|  |  | 2. No more than 250 characters.  2a. |

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| --- | --- | --- |
| ***Use Case Name:*** | Delete Comments | |
| ***Primary Actor:*** | User | |
|  |  | |
| ***Other Stakeholders:*** |  | |
| ***Business Goal:*** | To able to delete their own comments. | |
| ***Precondition*** | The comments has to be exits on the comments list. | |
| ***Success Condition*** | The comments has been deleted successfully. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Click on the delete comment option. | 2.Ask confirmation to the user. |
|  | 3. Confirm to delete. | 4. Deleted the comments. |
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| ***Variant Paths*** |  | |
|  |  | 2.  2a. |

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| --- | --- | --- |
| ***Use Case Name:*** | Watch game trailer | |
| ***Primary Actor:*** | User | |
|  |  | |
| ***Other Stakeholders:*** | Client | |
| ***Business Goal:*** | To able to watch the game trailer. | |
| ***Precondition*** | The game trailer must be added on the system to view. | |
| ***Success Condition*** | The game trailer can be view on the page. | |
|  |  | |
| ***Main Path*** | *Actor System* | |
|  | 1.Click on the watch trailer option. | 2.Display the game trailer. |
|  | 3.Click and play the trailer. | 4. View the trailer video. |
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| ***Variant Paths*** |  | |
|  | Change sound | 2.change the sound  2a. |